SACHA RAFAELLE ASSI

www.sachaassi.com

Born in 1999 in Dubai, United Arab Emirates. Lives and works in Madrid, Spain.

Education

- 2018-2021 •BFA in Art, Media and Technology at Parsons Paris-The New School, Paris.
- 2017-2018 •BFA in Graphic Design at School of Visual Arts, New York City.
- 2013-2017 •Scientific french baccalaureat specialized in Physics at Lycee Francais de Madrid.
- 2016 •Summer Graphic Design course at Pratt Institute, New York City.
- 2015 •Summer Law course at Royal Oxford Academy, Oxford.

Experience

- •Organization, communications and hostess at contemporary art fair Artist360 in Madrid.
 - •Assistance to organization and hostess at contemporary art fair **ArtMadrid** in Madrid.
 - •Freelance branding work for YN Filmz in Dubai.
- 2019 •Participated in competition on centerpiece for OECD anti-corruption conference in Paris.
 - •On design team of Dolce&Gabbana construction facade on Av. Montaigne in Paris.
 - Graphic Designer for Stella McCartney for Paris FW.
- 2018 •Graphic Designer in Ad Agency Ogilvy in Madrid as an assistant to Art Director.
- 2016 •Introduced to the Ad Agency world at Grey in Madrid.
- 2014 3 years as English mentor at Orphanage El Olivo in Madrid.

Exhibitions

- •Interactive website and installation *Digital Transcendence* in Parsons Paris group exhibition Far Away (But Still Here), at Fondation Fiminco in Paris.
 - •Photography *Building in Belleville* exhibited at **Millepiani**, Rome, as part of the group exhibition *Contrasts* by LoosenArt (projected).
- 2019 •In-screen film Sleeping Beauty is featured on online exhibition platform Casting Screens.
 - •Short film Agoraphobia is exhibited in l'Eglise Saint-Merry, Paris in Long View: Interactions.
 - •Won a competition to exhibit VR installation Big Brothers in the Cent Quatre Paris.

Skills

- •Immersive Art and interactive installations.
- •Visual Design: Illustrator, Photoshop, Indesign, basic use of Html and CSS, basic knowledge in Figma and Miro.
- •Photography: digital, Lightroom.
- •3D: Sketch Up, Unity (VR), Blender (3D modelling and basic animation) Rhino, understanding of C#.
- •Film: directing and editing, Premiere Pro.
- •Conceptual thinking & Problem solving. Understanding of design and communication principles.
- •Flexible, goal-driven, detail oriented, autonomous, great communication and team player.

Languages

•French, English, native; Spanish, fluent; Arabic, Conversational, written and read.

Cities lived in

•Dubai, Larchmond, Istanbul, Madrid, New York City and Paris.